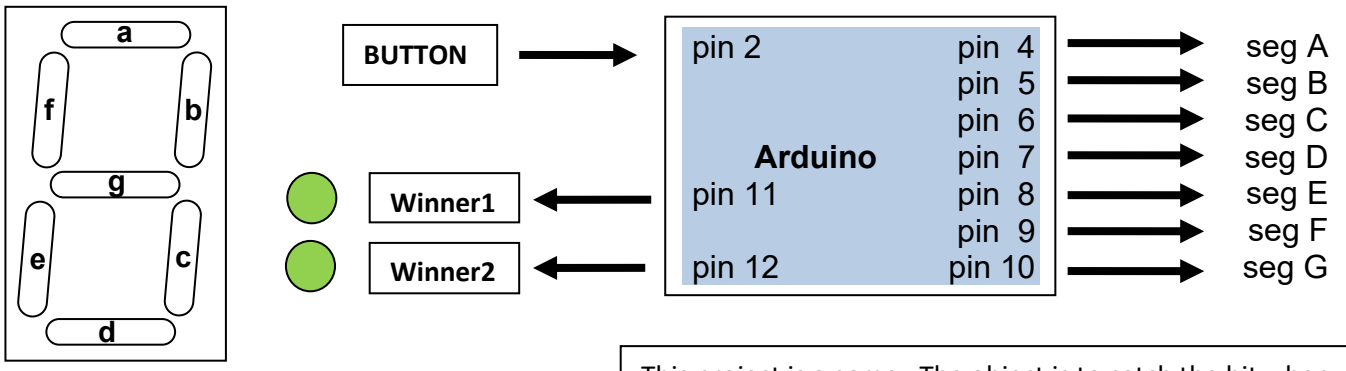
Catch the Bit

12/4/26



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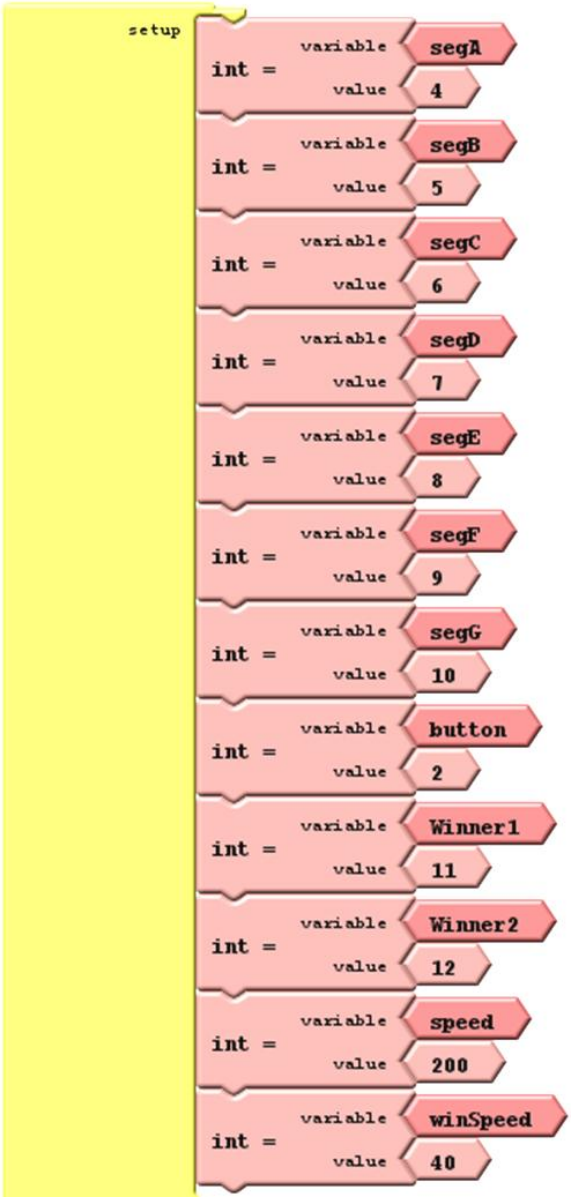
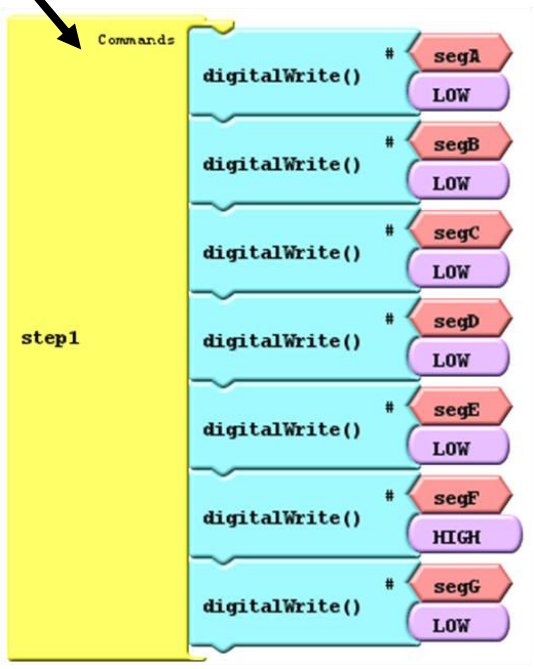
This project is a game. The object is to catch the bit when it is in the middle (seg G). If you catch it, the speed increases, if you miss, the speed decreases. When the speed gets really fast, you win, and the green lights flash.

To reset, press the button again once.



	segA	segB	segC	segD	segE	segF	segG
ep1	O	O	O	O	O	1	O
ep2	1	O	O	O	O	O	O
ep3	O	1	O	O	O	O	O
ep4	O	O	O	O	O	O	1
ep5	O	O	O	O	1	O	O
ep6	O	O	O	1	O	O	O
ep7	O	O	1	O	O	O	O

Make seven subroutines based on the chart above.
Like this.



etc.. to step 7 (step 4 repeats)

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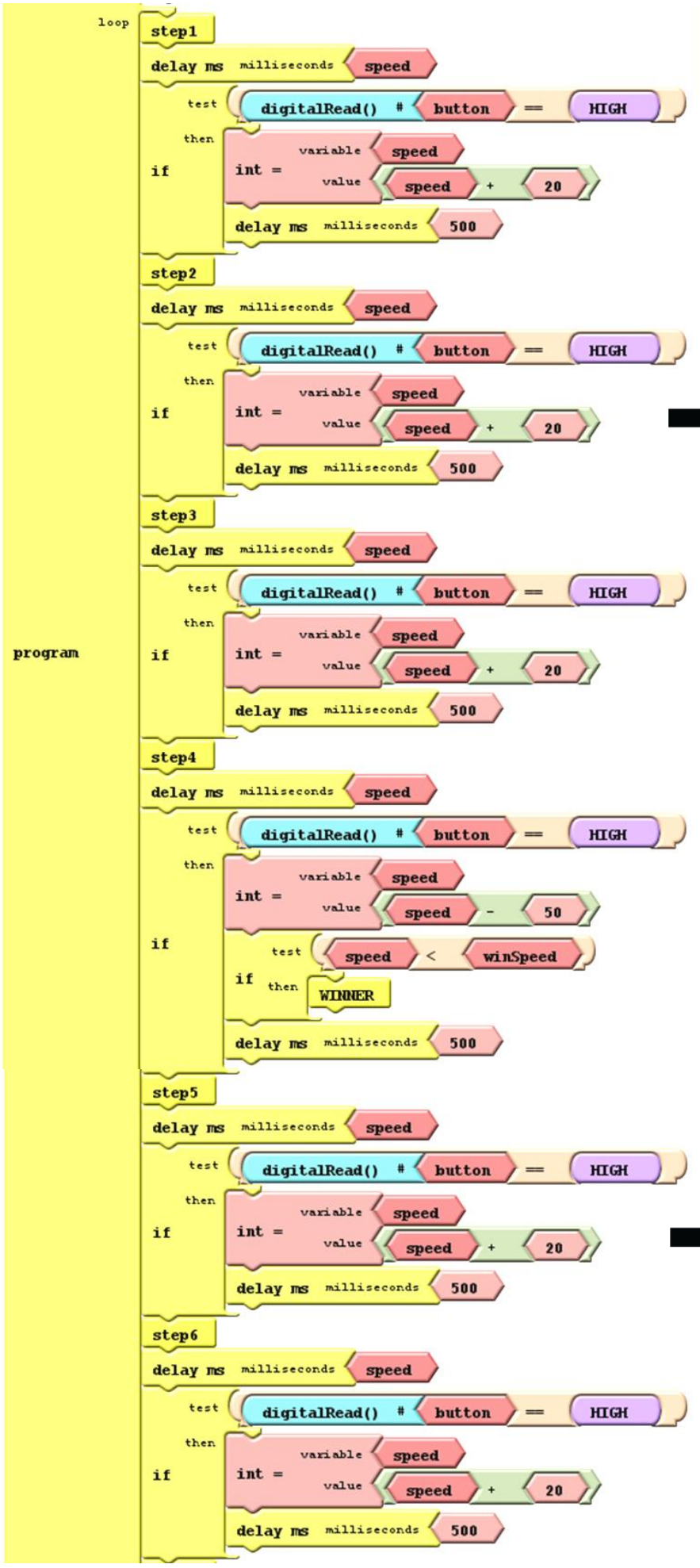

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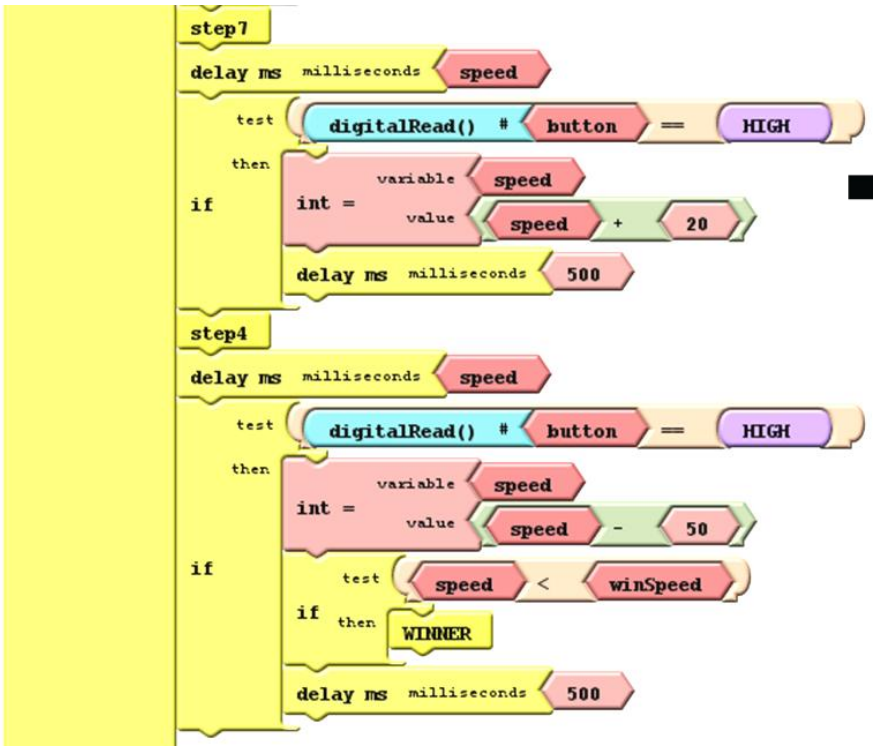

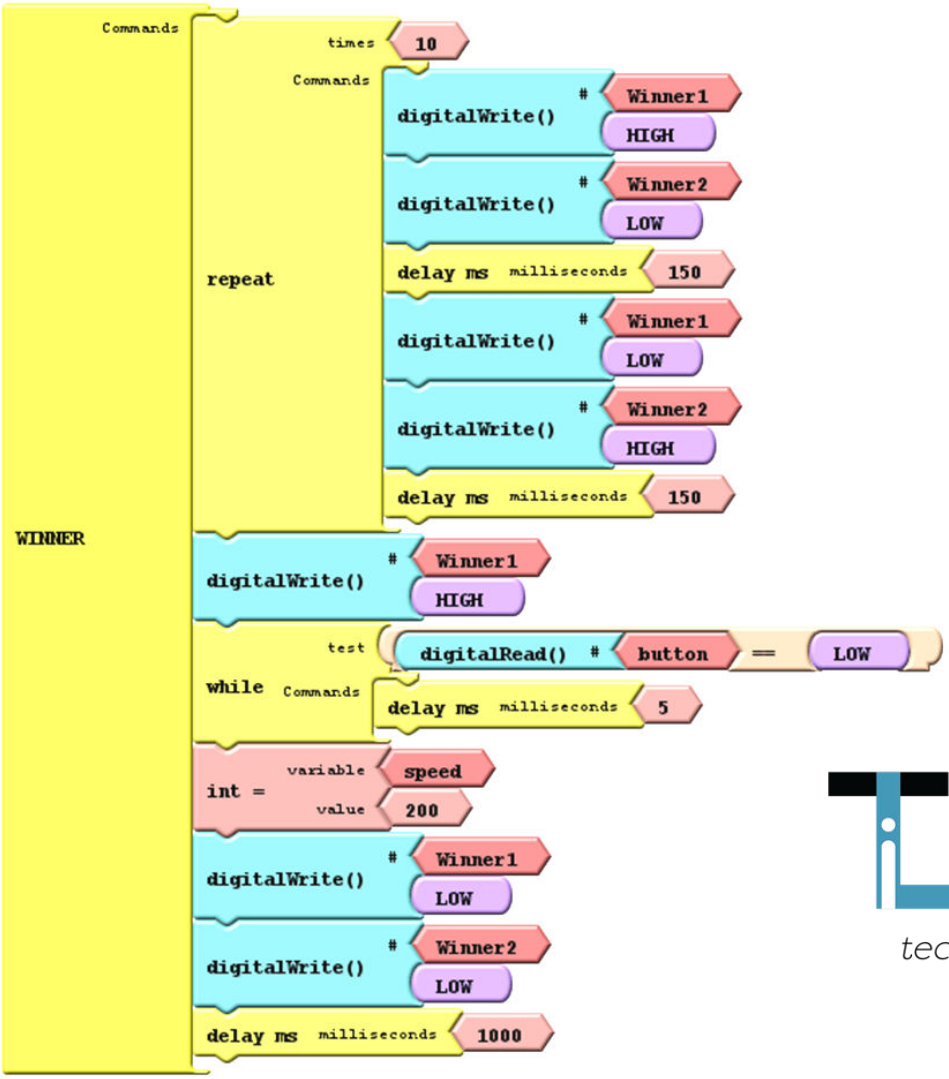

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