

```
//for use with Techspace Learning Shift Register module.
//Displays 0 - 99 on two 7-seg displays using bytes and bitreading.
```

```
int dataIn = 4;
int klock = 7;
int latch = 6;
int bitNum = 0;
int decNum = 0;
int units;
int tens;
int enable = 5; //PWM pin
int pot = A0;
int potValue;

//bytes converted to Hexa
byte numerals[]={
    0x7E, //ZERO
    0x30, //ONE
    0x6D, //TWO
    0x79, //THREE
    0x33, //FOUR
    0x5B, //FIVE
    0x5F, //SIX
    0x70, //SEVEN
    0x7F, //EIGHT
    0x7B, //NINE
};

}
```

```
void setup() {
    pinMode(dataIn,OUTPUT);
    pinMode(klock,OUTPUT);
    pinMode(latch,OUTPUT);
    pinMode(enable,OUTPUT);
    pinMode(pot,INPUT);
}
```

```
void Klocking(){
    digitalWrite(klock,1);
    digitalWrite(klock,0);
}

void Latch(){
    digitalWrite(latch,1);
    digitalWrite(latch,0);
}
```

```
void loop() {
    potValue = analogRead(pot);
    potValue = potValue/4;
    analogWrite(enable,potValue); //Inverse logic.

    tens = decNum/10;
    units = decNum%10;
    //Using modulo to find remainder.

    for(bitNum = 0;bitNum < 8;bitNum++){

        digitalWrite(dataIn,bitRead(numerals[tens],bitNum));
        Klocking();
    }
    for(bitNum = 0;bitNum < 8;bitNum++){

        digitalWrite(dataIn,bitRead(numerals[units],bitNum));
        Klocking();
    }
    Latch();
    delay(500);
    decNum++;
    if(decNum > 99){
        decNum = 0;
    }
}
```

