



Plug two LED's into one output of the Arduino using the joiners in the kit.  
 The "subroutine" commands are in the "Control" menu.

When you push the button, the Arduino flashes through the numbers so quick you cannot see them.  
 When you take your finger off the button, the last number it was displaying stays on the display, because it has no instructions to change it.

	Red diceD	Blue diceC	Green diceB	Yellow diceA
ONE	0	0	0	1
TWO	0	0	1	0
THREE	0	0	1	1
FOUR	0	1	1	0
FIVE	0	1	1	1
SIX	1	1	1	0

These are groups of instructions called "subroutines".

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etc. up to six ...